



# Improved Online Scheduling in Maximizing Throughput of Equal Length Jobs

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# Motivation

## Profit maximization

**Enterprise:** perishable product (electricity, ice-cream, ...).

**Clients:** single-minded, arrive online, different demands.

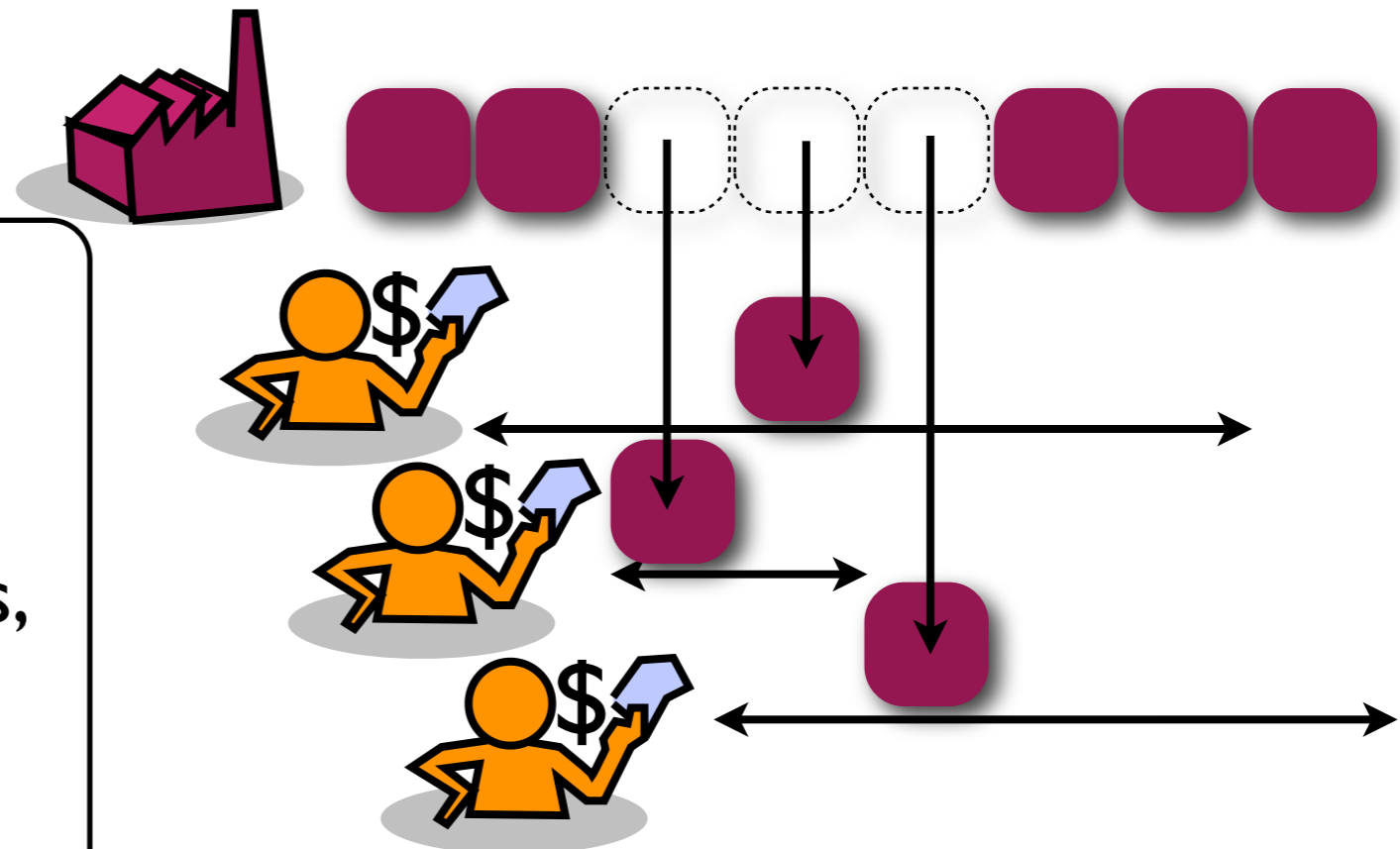
**Goal:** maximize the profit.

## Other applications

**Data broadcast:** online broadcast pages

**ATM network:** online packages, typically of the same length.

**Objective:** maximize the total value.



# Model

## Online Scheduling

**Jobs:** arrive at  $r_i$ , processing time  $p_i$ , deadline  $d_i$ , value (weight)  $w_i$ .

Preemption is **necessary**

**Objective:** maximize the total value of jobs completed on time.

- **Preemption with restart:** when a job is scheduled again, it must be executed from the beginning (e.g., data broadcast).
- **Preemption with resume:** when a job is scheduled again, the previously done work can be resumed (e.g., ATM network) .

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- An algorithm ALG is  $\alpha$ -competitive if for any instance  $I$

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- What is a competitive ratio?

- Measure the performance of an algorithm (worst-case analysis)
- The price of an object (the problem):



# Contribution

	equal processing times	bounded processing times (by $k$ )	unbounded processing times
unit weight	$\alpha = 1$	$\alpha = \Theta(\log k)$	$\infty$
general	$\frac{3\sqrt{3}}{2} \leq \alpha \leq 5$ $\leq 4.24$	$\alpha = \Theta(k / \log k)$	$\infty$

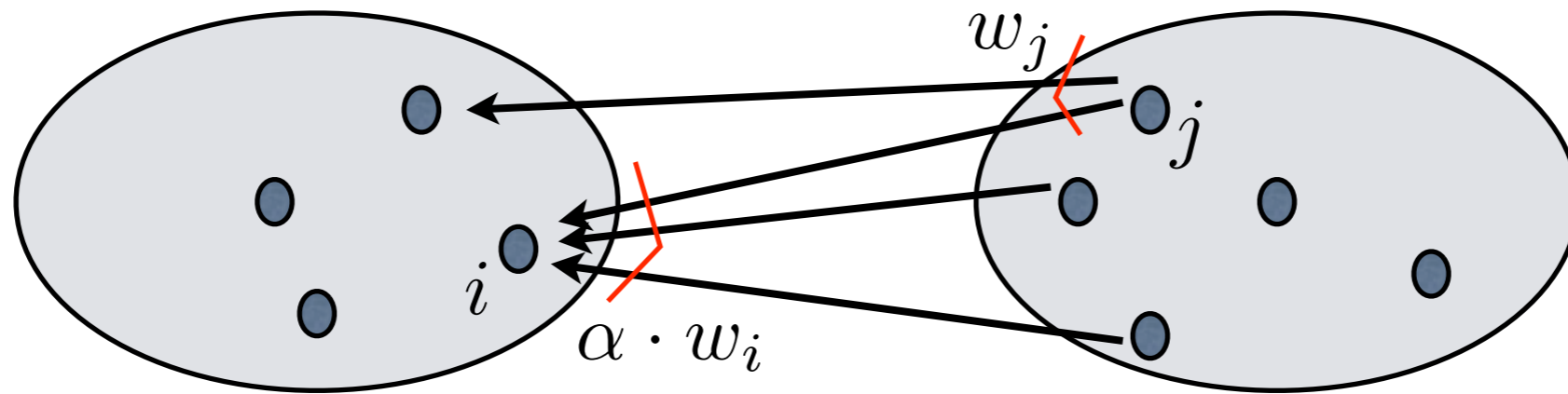
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- ☑ Improved algorithms for both models of preemption
- ☑ Weights and correlation between jobs' deadlines

# Settling the competitiveness

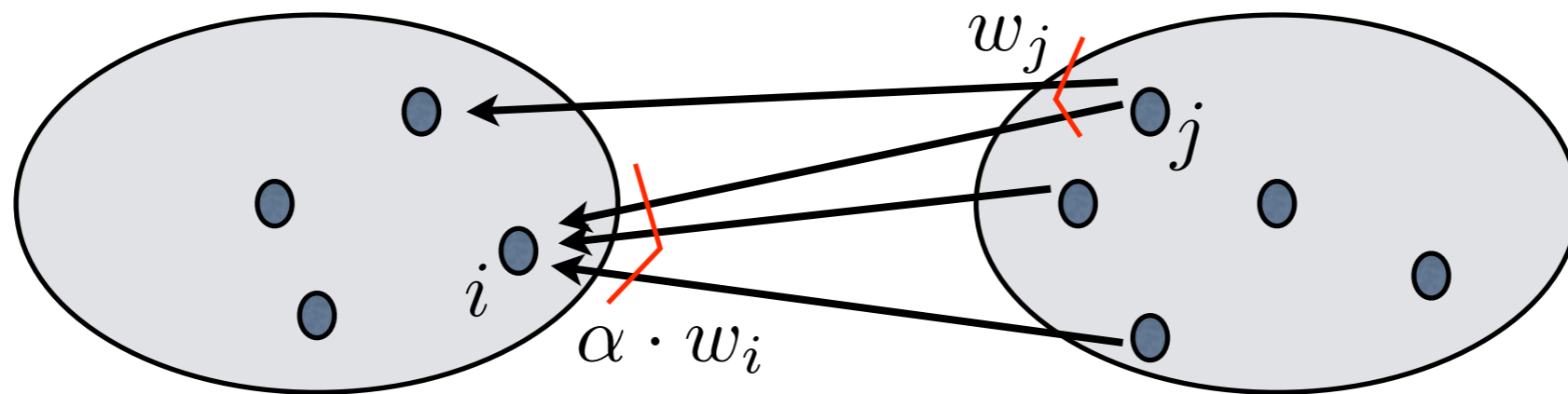
- Methods: charging scheme, potential function, etc





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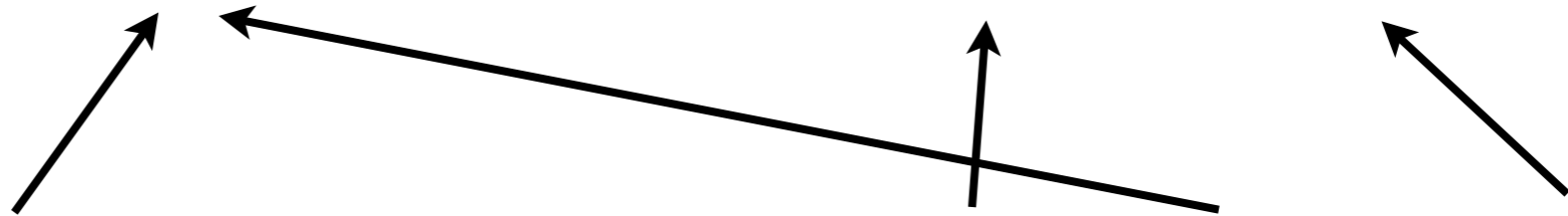
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ALG



ADV



# Starting point

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- A job  $j$  is **pending** at time  $t$  if  $t + q_j(t) \leq d_j$

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- A job  $j$  is **pending** at time  $t$  if  $t + q_j(t) \leq d_j$
- A 5-competitive algorithm (preemption with restart)

At any time

- If no currently scheduled job, schedule the **pending** one with highest weight
- If a new **pending** job arrive with weight at least twice that of the currently scheduled job, then schedule the new one (by interrupting the current job)

# Observations

- Correlation among jobs' deadlines is ignored
- Treatment:
  - A job  $i$  is **urgent** at time  $t$  if  $d_i < t + q_i(t) + p$
  - Some job would be delayed by new urgent jobs (even with low weight)
  - Ensure no significant lost if new heavy jobs arrive.

# Algorithm

- Initially, set  $Q = \emptyset, \alpha = 0, 1 < \beta < 3/2$
- At time  $t$ , let  $i, j$  be a new released job and the currently scheduled job, respectively. At any interruption, if  $\alpha > 0$  then  $\alpha := \alpha + 1$

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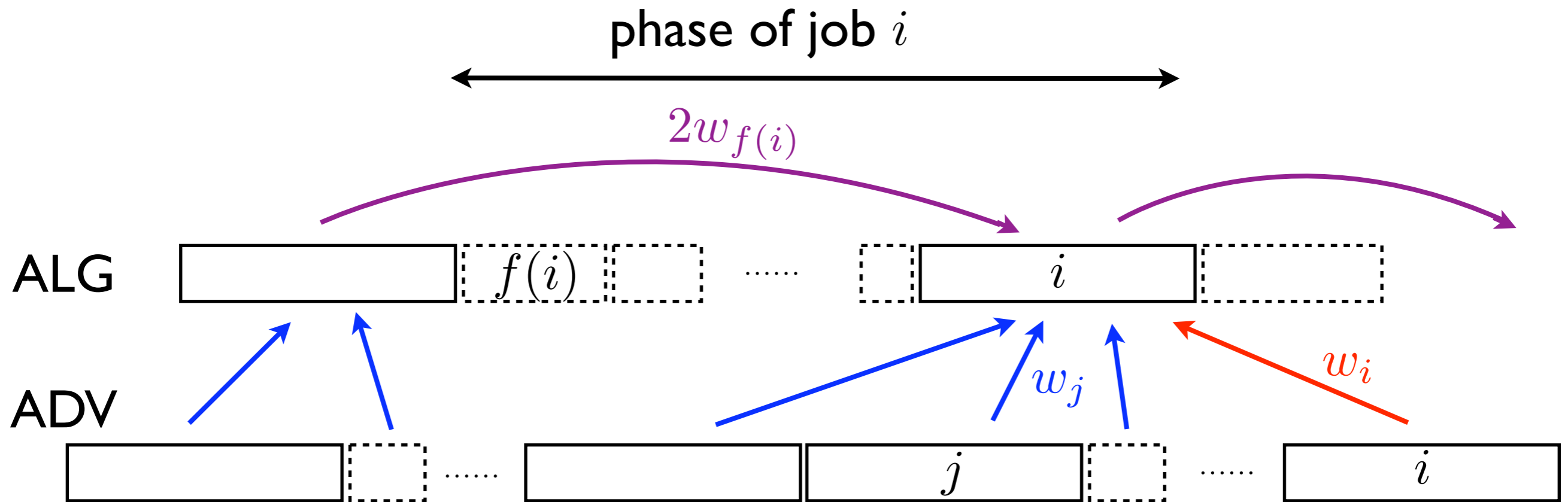
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    - schedule  $i$
    - set  $Q = \emptyset, \alpha = 0$
  - **If**  $\alpha = 0, \beta w_j \leq w_i \leq 2w_j$  **do**
    - schedule job which is  $\arg \max\{w_\ell : d_\ell < t + 2p\}$
    - set  $Q = \{j\}, \alpha = 1$



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 $i$  urgent and  $d_j \geq t + 2p$   $\arg \max\{w_\ell : d_\ell < t + 2p\}$   
set  $Q = \{j\}, \alpha = 1$
  - **If**  $i$  is urgent **do** schedule  $i$   
 $w_i \geq 2w_j + w_{j'}$   
no job  $\ell$  such that  
 $S_j(t) + 2p \leq d_\ell < t + 2p, w_\ell \geq w_j$

# The charging scheme



☑ Theorem: the algorithm is  $(2 + \sqrt{5})$ -competitive

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# Conclusion

- ☑ Improved algorithms for both models of preemption
- ☐ Open questions:
  - Settling the right competitive ratio  $2.5 \leq \alpha \leq 4.24$
  - Interesting: not to reduce the gap but new methods.



*Thank you!*

*Thank Kristoffer!*

